



Saturday, October 25th @ Old Richboro Middle School

(Rain Date either November 1st or 2nd)

Field	8:30 AM	9:30 AM	10:30 AM	11:30 AM	12:30 PM	1:30 PM	Champions	ship Games
	U8 Girls	U10 Girls	U8 Girls	U10 Girls	U8 Girls	U10 Girls	U8 Girls	U10 Girls
	Team A1 vs A3	Team A1 vs A3	Team A2 vs A3	Team A2 vs A3	Team A1 vs A2	Team A1 vs A2	Championship	Championship
9							1:50 PM	2:50 PM
	9 Min Qtrs	18 Min Halves	9 Min Qtrs	18 Min Halves	9 Min Qtrs	18 Min Halves	Winners of	Winners of
	U8 Girls	U10 Girls	U8 Girls	U10 Girls	U8 Girls	U10 Girls	Brackets A vs B	Brackets A vs B
10	Team B1 vs B3	Team B1 vs B3	Team B2 vs B3	Team B2 vs B3	Team B1 vs B2	Team B1 vs B2		
10							Field 7	Field 9
	9 Min Qtrs	18 Min Halves	9 Min Qtrs	18 Min Halves	9 Min Qtrs	18 Min Halves	11 Min Qtrs	22 Min Halves

	U8 Girls		l	J10 Girls	
Team	Color	Bracket	Team	Color	Bracket
Fury	White	A1	Typhoons	Royal Blue	A1
Kicks	Orange	A2	Thunder	Red	A2
Charge	Black	А3	Cyclones	Pink	A3
Power	Navy	B1	Hurricanes	Orange	B1
Crush	Royal Blue	B2	Blizzard	White	B2
Dash	Pink	В3	Lightning	Light Blue	В3

	U12 Girls	U12 Girls	U12 Girls	U12 Girls
4	Team A2 vs A3	Team A1 vs A3	Team A1 vs A2	
				NO
	20 Min Halves	20 Min Halves	20 Min Halves	CHAMPIONSHIP
	U12 Girls	U12 Girls	U12 Girls	GAME
6	Team A1 vs A4	Team A2 vs A4	Team A3 vs A4	
0				Winner determined
	20 Min Halves	20 Min Halves	20 Min Halves	by Point System

	U12 Girls	
Team	Color	Bracket
Storm	Black	A1
Breakers	Red	A2
Sky	Neon Orange	A3
Breeze	Pink	A4







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		U10 Boys	U10 Boys					
8		Quarter #1	Consolation #1					
							U10 Boys	U8 Boys
		19 Min Halves	19 Min Halves				Championship	Championship
	U8 Boys	U10 Boys	U8 Boys	U10 Boys	U8 Boys			
9	Team A1 vs A3	Quarter #2	Team A2 vs A3	Semi #1	Team A1 vs A2		1:30 PM	1:50 PM
9								
	9 Min Qtrs	19 Min Halves	9 Min Qtrs	19 Min Halves	9 Min Qtrs		Winners of	Winners of
	U8 Boys	U10 Boys	U8 Boys	U10 Boys	U8 Boys		Brackets A vs B	Brackets A vs B
10	Team B1 vs B3	Quarter #3	Team B2 vs B3	Semi #2	Team B1 vs B2			
10							Field 7	Field 9
	9 Min Qtrs	19 Min Halves	9 Min Qtrs	19 Min Halves	9 Min Qtrs			
		U10 Boys	U10 Boys				23 min Halves	11 min Qtrs
11		Quarter #4	Consolation #2					
		19 Min Halves	19 Min Halves					

	U8 Boys		U10 Boys			
Team	Color	Bracket	Team	Color	Bracket	
Energy	Royal Blue	A1	Rapids	Black	A1	
Blast	Green	A2	Crew	Royal Blue	A2	
Impact	White	А3	Red Bulls	Grey	A3	
Fusion	Navy	B1	Timbers	Neon Yellow	A4	
Flash	Neon Yellow	B2	Union	Light Blue	B1	
Bolts	Black	В3	Dynamo	Green	B2	
			Revolution	Navy	В3	
			Sounders	Orange	B4	



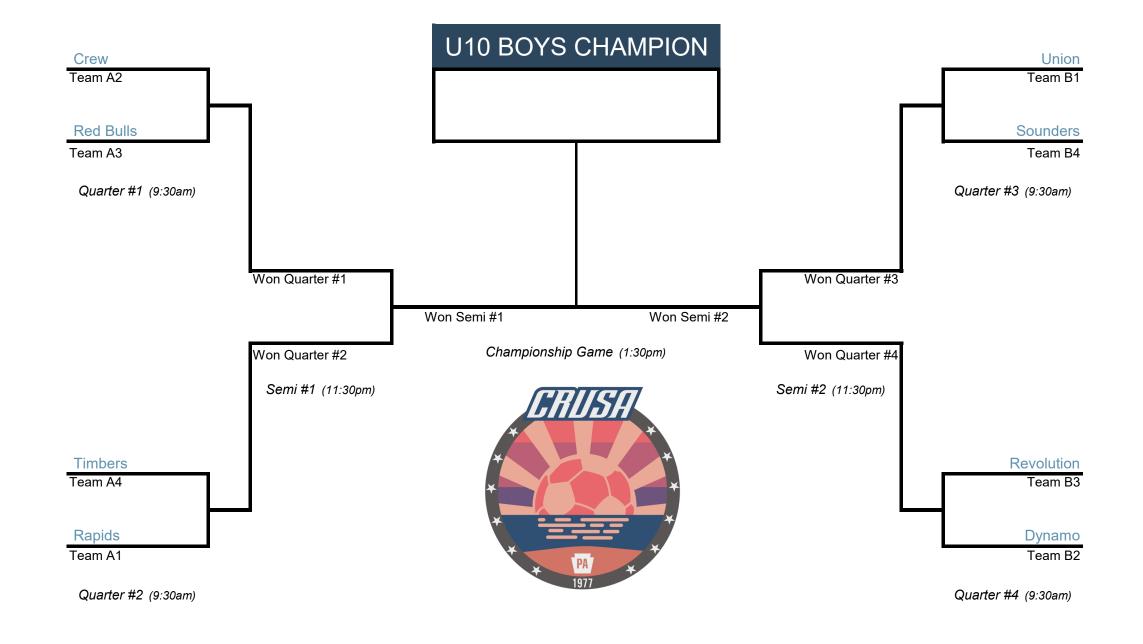
	U12 Boys	U12 Boys	U12 Boys	U12 Boys
4	Team A2 vs A3	Team A1 vs A3	Team A1 vs A2	
4				NO
	20 Min Halves	20 Min Halves	20 Min Halves	CHAMPIONSHIP
	U12 Boys	U12 Boys	U12 Boys	GAME
6	Team A1 vs A4	Team A2 vs A4	Team A3 vs A4	
O				Winner determined
	20 Min Halves	20 Min Halves	20 Min Halves	by Point System

	U12 Boys	
Team	Color	Bracket
Blitz	Green	A1
Force	Black	A2
Ambush	Royal Blue	A3
Rampage	Navy	A4

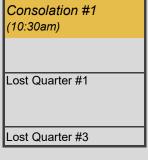


Score Sheet: Knockout Bracket: U10 Boys









Consolation #2 (10:30am)

Lost Quarter #2

Lost Quarter #4

Once a consolation game ends, the season is over for the participating teams.

There is no consolation game after the semifinals.





Rules and Regulations



Round-Robin Format Scoring System* (U8 Boys/Girls, U10 Girls & U12 Boys/Girls):

3-Points for a Win in Regulation
2-Points for a Win in a Shoot-Out
1-Point for a Tie (Shoot-Out Loss)
0-Points for a Loss in Regulation
*U10 Boys play in a knockout-style bracket

Format (Players on the Field):

U8 Boys and Girls: 7v7 U10 Boys and Girls: 7v7 U12 Boys and Girls: 9v9



Round-Robin Game Durations an Tie Game Procedure:

U8 = Four 9 Minute Quarters
U10 = Two 18 Minute Halves
U12 = Two 20 Minute Halves
In the event of a Tie Score
proceed directly to a Shoot-Out.

Round-Robin Scoring Table Tiebreakers will be as follows:

- Head-to-Head Result
 Wins in Regulation
- 3) Fewest Goals Allowed
- 4) In the event that 2 (or more) teams are still tied proceed to a (Multiple Team) Shoot-Out.

Championship Game Durations and

Tie Game Procedure:

U8 = Four 11 Minute Quarters U10 = Two 22 Minute Halves

In the event of a Tie Score proceed to a 5-Minute Golden Goal Overtime. If no team scores in overtime proceed to a Shoot-Out.

Penalty Shoot-Out Rules:

If a shoot-out is needed to decide the outcome of a game, you must select the following number of players to take the penalty kicks: U8 Boys & Girls: 7 players per team // U10 Boys & Girls: 7 players per team // U12 Boys & Girls: 9 Players per team

Any active player or substitute from a team may be selected. The goalie can be one of the selected kickers. Only those chosen may take a kick. Any player may be goalie; however, once chosen they may not be substituted unless the referee decides that the goalie is physically or emotionally unable to continue. Players selected for penalty kicks should remain, with their coaches, on their team's side of the field by the build-up or midfield line. The players that are not selected must sit on or near to their team's sideline. No one else is permitted on the fields. No one is allowed behind the end line.

5 players will shoot penalty kicks to start for each team. If at the end of the 5 players there is still a tie, a sudden death shootout will take place. If it is still tied after all the selected players have taken a kick, the kick order will start at the beginning again until a winner is produced.

IMPORTANT • Aside from tournament specific rules and reminders stated on this page all other rules will be the same as those found in the CRUSA Intramural Handbook.

- Only 2 adults max, the team's CRUSA-designated head and assistant coach (if applicable), are allowed to provide instruction and handle substitutions.
- There will be zero tolerance for sideline officiating. Refs are instructed to remove individuals (coaches or parents) who call out or argue for penalties against the opposing team. It is ok to instruct your team if you notice actions by your players that will result or resulted in a penalty.
- Teams (players, coaches and parents) are to set up on opposite sides of the field.
- Coaching on the field or from behind the goals is NOT ALLOWED and can result in an ejection from the game.
- Coaches, parents and players are to treat the opposing team with RESPECT or run the risk of forfeiting a game/tournament.
- The number of players on the field will be strictly enforced. If you know in advance you will not have enough players please notify the office.
- A 6-goal lead will result in the losing team adding two players and the winning team removing a player. Fewest goals allowed is a tiebreaker...not most goals scored. It is highly recommended that the winning team stays back by their goalie, defends up to midfield and clears the ball. DO NOT RUN UP SCORES!
- If a referee stops action for an injury the player(s) must come off the field. A substitute(s) may enter or you may hold the player(s) on the sideline until the ref allows a return to the field. Head injuries are to be treated with the well-being of the player taking precedent over all else. If there is any debate whether the player suffered a concussion keep the player out. Failure to do so will result in removal from future coaching consideration.
- Encourage the players on both teams. This day is for them. Keep it fun. Your actions will determine if future intramural tournaments will be held.